

CHILDREN'S WORSHIP PROGRAM GUIDE



families for Christ by making programming for children
Fun, Intentional, Scriptural, and Helpful.

The fun level of our activities should reflect the fun level of our God. 28nineteen™ KIDS teaches God's Word in a way that is attractive and memorable to the children. God is not boring, and neither are we! And, if children have a great time, they will want to return ... with friends!

ntentional

We are intentional about knowing these children's names and needs.

God hand-picked the children who attend your church every weekend. They are precious to Him, and they are precious to us! The focus of 28nineteen™ KIDS is always on reaching children and their families for Jesus Christ.

C(RIPTURAL

28nineteen™ KIDS is an unapologetically Bible based curriculum. In other

words, we stand on the Word of God. All of our Bible Study and Worship lessons come directly from the Bible and teach our children straight biblical truth.

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Our goal is to teach children to be "doers of the Word, and not merely hearers" (James 1:22). To do this, we teach practical

applications of biblical truths in each lesson. The children should leave with a challenge or an action to live their lives for Christ.



MENU

CHILDREN'S WORSHIP

PROGRAM GUIDE

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Psalm 23:1

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Psalm 23:6

JUMP CHILDREN'S WORSHIP

JUMP is a worship service intentionally designed to teach elementary aged children the importance of worship. During JUMP, children express their worship through high-energy music and dancing. The Bible lesson is further enforced through fun, engaging skits and object lessons. You will discover that JUMP is an exciting and engaging curriculum for children's worship!

VIDEO ELEMENTS

High quality video elements are incorporated to capture each child's imagination and to allow time for transition between live elements.

SKIT

With every lesson, a fun skit is performed to help put the main point of the day into a humorous, modern and memorable scenario. These skits are fun and serve as object lessons for the Bible story and main point. You and your kids will love laughing and learning with these fun characters. Children will not want to miss a single lesson!

On the skit pages, **screen elements** and **AUDIO ELEMENTS** are highlighted as cues for your audio/visual team.

Green text denotes important lines dealing with spiritual truths. Be sure your actors memorize the green lines!

MAIN POINT

The Bible is so rich! Every time we read a Bible story, be it the first or the fiftieth time, God can teach us something new. To help everyone stay on the same page, 28nineteen™ KIDS narrows in on one main point from the Bible story. Everything we do intentionally teaches the Bible story and this one point.

LEADER DEVOTION

The goal of the leader devotion is to help your leadership first learn the lesson personally which will help your leadership feel an empowerment and excitement to share what they have learned with their classes. For this reason, each lesson begins with the same devotion for all leaders on an adult level. Pertinent background information is incorporated to make the study richer in meaning for your leaders as well as for your kids.

JUMP BIBLE LESSON

JUMP Bible lessons are designed for large group teaching and often include object lessons and anecdotes to help teachers clearly present the Bible story and main point. Bible lessons are clearly outlined into three sections: Intro, Bible Story, and Application.



Intro: Short for "introduction", this section helps leaders grab kids' attention, quickly review past lessons, teach the overarching theme of the series, and get kids excited about the Bible story.



Read the Bible: Now, we get to the good stuff! In this section, leaders encourage kids to read in the Bible as they discover God's Word for themselves.



Object Lesson: Object lessons use everyday, ordinary objects to teach important spiritual truths. A good object lesson helps the audience remember the spiritual truth in a tangible way.



Application: Our goal is to teach children to be "doers of the Word, and not merely hearers" (James 1:22). To do this, we teach practical applications of Biblical truths in each lesson. The children should leave with a challenge or an action to live their lives for Christ.

JUMP TEAM

Often lessons refer to the JUMP Team. The JUMP Team is a group of highly committed, fun-loving volunteers. These upstanding high school volunteers and fun-loving adults lead worship by acting in skits, leading motions to songs, assisting with classroom management, interacting with children, and more.

ORDER OF SERVICE

Knowing each church has its own method of operating, JUMP curriculum is designed to be flexible. Each time segment in JUMP is clearly designated and can occur in whatever order you are most comfortable.

The following pages are an example of an order of service and are adaptable to any sized group.

JUMP CHILDREN'S WORSHIP ORDER OF SERVICE

Pre-Service

This time before the service begins allows children to make it to their seats and interact with volunteers.

COUNTDOWN VIDEO

Song

MAIN POINT VIDEO

Welcome

The welcome is designed to introduce who is leading, what it means to worship, the rules for service, and what the children will learn that day. This should be done by the worship director, can involve a teacher/co-teacher scenario, and always ends with a prayer.

A few rules are said at the beginning of service so expectations for behavior are known. Always end with HAVE FUN!

Who's excited to be here today?! My name is (_______) and I am so happy you are here to worship with us! Today we are going to be learning that (MAIN POINT). Can you do those motions and say that with me on the count of three? One, two, three: (MAIN POINT). Oh, I think you can be louder than that! One, two, three: (MAIN POINT). WOW! Great job!

As you know, we come to JUMP to worship God together. What are some ways we can worship the Lord? We can worship God by singing, dancing, reading our Bible, and even praying! These are all ways that we worship God together. We are going to do ALL of those things today! We are going to learn some AMAZING things about God's Word, so everyone please sit up straight, look up here at me, and turn on your listening ears!

We have a few rules to help us worship God together. Rule number one is: (Stay quiet). When someone is speaking up here, please stay quiet. God has something to say to you and me today. We do not want to distract anyone from hearing exactly what the Lord has for us to hear.

Rule number two is: (Keep your hands and feet to yourself). We worship God when we focus on Him alone and put Him first. Keeping your hands and feet to yourself will help you and everyone around you focus on God.

Rule number three is: (Stand during songs). Anytime you hear a song, we stand so we can worship together, be reverent to the Lord, and show Him that we love Him. JUMP is a worship service, not a show. Stand up and participate with us when we worship through song!

Rule number four is: (HAVE FUN)! We are going to have so much fun today as we worship God together. Let's start this service right by talking to our amazing God in prayer right now.

PRAY

Song

SKIT INTRO VIDEO

JUMP Skit

The skit falls before the JUMP Bible Lesson, so the pastor or teacher can refer back to the lessons the characters learned during the skit.

GAME VIDEO

Song

BIBLE LESSON INTRO VIDEO

JUMP Bible Lesson

The Bible lesson falls roughly halfway through the service to make sure all of the kids have arrived. We do not want anyone to miss out on the best part! JUMP Bible lessons often include object lessons and anecdotes to help teachers clearly present the Bible story and main point in 15 minutes or less.

PRAY

We are about to go into our time of offering. "Offering" is a big word for present. This is the time when we give our presents to the Lord. We give back to God from everything He has given to us. Let's stand together and sing this song as an offering, a big present to God.

Offering Song

PRAY

MEMORY VERSE VIDEO

Memory Verse

The goal of the memory verse time is long-term understanding and memorization of Scripture. For this reason, 28nineteen Curriculum focuses on one verse or passage during each series. Throughout the series, kids are encouraged to memorize these verses by making motions to the words and repeating the verse together.

Song

Announcements

What can the children look forward to in your ministry? Use this time to encourage kids to bring friends and participate in whatever you may have coming up next.

Review Game

Play a fun game that allows everyone to remember what they have learned.

It's time for the REVIEW GAME! I need one volunteer from each grade to come up on stage. I want to choose people who have been listening and paying attention the whole service and want to play in our game!

During this game, your grade can win by getting very quiet when you hear the wrong answer and very loud when you hear the right answer. Each grade is going to have a different silly move and sound that you must do when you think you hear the right answer. (Let your contestants choose a silly motion and sound for their grade.)

I hope you are ready. I hope you have been paying attention. The game begins ... NOW!

(Ask review questions. Give kids the opportunity to do their motions and silly sounds when they hear the correct answer. Award points to the winning grade.)

Song

Dismissal

The Pantry

O V E R V I E W

OVERARCHING PLOT:

While Grandpa J is researching other diners across America, his grandkids, Pixel and Um, run J's Diner. Each day, they learn to follow Grandpa J's leadership. J's Diner becomes a popular restaurant once again.

MAIN CHARACTERS:

PIXEL - Tech savy, music loving, older brother of Um

UM - Talkative, story-telling, fun-loving, younger sister of Pixel

costumes:

PIXEL - Orange shirt, jeans, white apron, and diner hat

UM - Purple shirt, jeans, white apron, and diner hat

SET:

"J's Diner", 50s themed diner with a few tables and chairs

lesson 1

JUMP WORSHIP

MAIN POINT The Lord Is My Shepherd.

S(RIPTURE Psalm 23:1; John 10:1-5

MEMORY VERSE Psalm 23

"The Lord is my shepherd, I shall not want.

He makes me lie down in green pastures; He leads me beside quiet waters.

He restores my soul; He guides me in the paths of righteousness for His name's sake.

Even though I walk through the valley of the shadow of death,

I fear no evil, for You are with me;

Your rod and Your staff, they comfort me.

You prepare a table before me in the presence of my enemies; You have anointed my head with oil; My cup overflows.

Surely goodness and lovingkindness will follow me all the days of my life, and I will dwell in the house of the Lord forever."



The Pantry

LESSON

O V E R V I E W

SPIRITUAL CONNECTION:

Pixel and Um learn to obey
Grandpa J, because he owns J's
Diner. His instructions are meant
for their good and for the good
of the Diner. In Psalm 23, we learn
to obey the Lord as a lamb obeys
its shepherd. The Lord is our
Shepherd, whose instructions are
for our good.

CHARACTERS:

PIXEL - Tech savy, music loving, older brother of Um

UM - Talkative, story-telling, fun-loving, younger sister of Pixel

CUSTOMER - New customer to

J's Diner

costumes:

PIXEL - Orange shirt, jeans, white apron, and diner hat

UM - Purple shirt, jeans, white apron, and diner hat

CUSTOMER - Everyday attire

PROPS:

- White bread (Skit)
- Wheat bread (Skit)
- Salami (Skit)
- Ham (Skit)
- Pickles (Skit)
- Mayo (Skit)
- Cheese spread (Skit)
- Gummy worms (Skit)
- Tomatoes (Skit)
- Grape jelly (Skit)
- Button-down shirt (Bible Lesson)

LEADER DEVOTION

PSA(M 23:) & JOHN 10:1-5.

For the next several lessons, we will be studying Psalm 23. Written by David, at one time a shepherd by trade, Psalm 23 reminds us there is great comfort in having the Lord as our Shepherd. The role of the shepherd is to provide, guide, protect, discipline, and generally care for the needs of the sheep. The role of the sheep is to simply follow the shepherd. This week, we will be studying exactly what it means to have the Lord as our Shepherd.

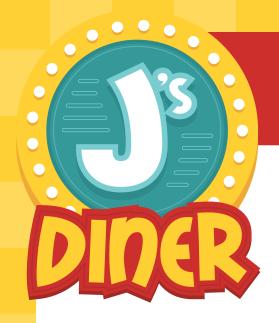
In Jesus' analogy in John 10, the Good Shepherd is the owner of His sheep, giving Him a more vested interest in their welfare. In fact, God owns us twice. First, He owned us because He made us. (Psalm 139; Genesis 1:26-27) God created us to live in a perfect relationship with Him. However, as Isaiah 53:6 says, "All of us, like sheep, have strayed away. We have left God's paths to follow our own. Yet the Lord laid on him the sins of us all."

When our sin separated us from God, Jesus came to pay the price for our wrongdoing with His death. He bought us back with His blood and became our Owner a second time. For those who have accepted His gift of forgiveness and restored relationship, Jesus is their owner not only once, but twice.

A shepherd has authority over his sheep. The sheep do not find a shepherd's authority oppressive, but comforting, because the shepherd cares for his sheep. A good shepherd has the flock's best interest in mind at all times. There is great rest in acknowledging God's authority over our lives. No matter how "out of control" a situation may feel in the moment, we can rest in knowing that God, our Owner who knows us each by name, is always completely and totally in control.

Imagine what would happen if a single sheep tried to control the flock on its own. It sounds ridiculous, but we do it all of the time. We try to take daily situations under our control and simply inform God of our progress. Ask yourself this question: Am I resting in God's ownership and authority over my life, or am I constantly fighting for control?

Pray over the kids in your group as you prepare. Ask the Lord to bring young hearts to Him. Acknowledge that He is in control and ask Him to work through you. Thank Him for being your Shepherd, your Owner, and your Authority.



lesson 1

PRE-SERVICE

Play a combination of upbeat music and fun video elements before worship begins. Encourage your JUMP Team to welcome kids and engage them in conversation.

COUNTDOWN VIDEO

JUMP Worship is starting! Lead the congregation in counting down. Worshiping together is fun, and we are ready to begin!

song

Lead the congregation in a fun worship song.

MAIN POINT VIDEO

WELCOME

Welcome to JUMP, where we come to worship God together! My name is ______, and this is the JUMP Team. (Introduce your volunteers.) If you need anything during worship, let us know. We would love to help you. Today we start a brand new series called J's Diner. Have any of you ever been to a diner before? Me too! We are going to worship as we learn from fun skits, sing fun songs, and read from God's Word, the Bible.

Our main point today is "The Lord Is My Shepherd." (Make motions for the main point. Have kids repeat the motions and main point with you.) Shepherds are usually just for sheep. As we read from Psalm 23, we will learn we have a lot in common with sheep! I can't wait to learn more about what it means to have the Lord as our Shepherd.

To help us focus on God as we worship together, we have a few rules. The first rule is STAY QUIET. When someone is speaking, please stay quiet so you don't distract your neighbor from hearing exactly what the Lord has for us to hear. Rule number two is KEEP YOUR HANDS AND FEET TO YOURSELF. Focusing on God is very difficult when someone is poking you. Rule number three is STAND DURING SONGS. When you hear a song, we stand to worship together. JUMP is not a show! We want everyone to participate in worship with your heads, your hearts, and everything you have! Songs are a great time to stand and move as you worship God. The last rule is – say it with me – HAVE FUN! We are definitely going to have fun today at J's Diner!

Let's start worshiping God by talking to Him in prayer. Everyone bow your heads and close your eyes. We bow our heads out of respect to God, and we close our eyes to help us focus on God alone.

PRAY

Lead the congregation in prayer.

song

Lead the congregation in a fun worship song.

JUMP SKIT

See skit script beginning on page 14.







Skit Intro Video

PIXEL enters.

PIXEL: Hurry up, Um! You're going to be late for our first day of work here at Grandpa's diner!

SFX: CRASH

UM: Ouch!

UM enters.

UM: Um, sorry, Pixel. I can't believe it! My first real job!!! And I know just how to start. Grandpa J is always telling us to be on time, prepared, and friendly.

PIXEL: Well, you're definitely not on time ...

UM: That's true ... But at least I'm prepared, and I've got my apron!

PIXEL: Where is it?

UM: Looks down. Aw man ... I got this! When UM cannot find the apron, UM makes a paper towel bib. In the process, UM accidentally hits PIXEL in the face.

SFX: SMACK

PIXEL: You hit me in the face!

UM: So be on time, be prepared and ... oh be friendly!!! I'm gonna introduce myself to all our customers! *Looks around and sees no one sitting at the barstools.* Where is everybody?

PIXEL: That's the problem. Grandpa J asked us to help get the word out about the diner. Not enough people are coming. We only have seven days to get this place back on its feet. If we don't get customers back here at J's Diner, then we'll have to close the diner down.

UM: CLOSE THE DINER?!? **SFX: DUN DUN DUN** Oh no!! We better get busy and find some customers!! Starts to run away, PIXEL grabs UM by the sleeve.

PIXEL: First, let's get some direction from Grandpa J! He said he'd be checking in with us on the computer while he's out of town to make sure things go smoothly while we're here. Grandpa J, are you there?

Grandpa J Video 1

GRANDPA J: Hello? Is this thing on? Eh, I don't think it's on ... Fiddles with the computer, getting close to the camera.

PIXEL: We're here, Grandpa J! We can hear you just fine!

GRANDPA J: Oh! There you are! Hey hey hey!! It's a great day with Grandpa J! I'm so excited you two made it down there today to help me out. I'm just sad I can't be there with ya. I'm out touring the country's best diners so I can get some new fresh ideas for J's Diner! I'll be back soon though and we can celebrate all of your hard work then. I sure hope you two can help me get my store back on its feet. Now remember, whenever a customer walks through the front door, you must do J's Jivin' Jingle. It's the way we greet all our customers!

PIXEL: I love J's Jivin' Jingle!

GRANDPA J: Great! Now, the first thing I was thinking you two could help me come up with is a brand new sandwich for my menu. I think a new sandwich might be just what we need to get the diner back up on its feet! I know you will come up with something great! Just remember to include the family's secret ingredient. If it doesn't have the secret ingredient, I can't put it on the menu, okay? Bye kids! I know you will do a great job!

PIXEL & UM: Bye, Grandpa!

Grandpa J Video 1 ends

PIXEL: Aside - PIXEL doesn't acknowledge UM trying to stop him. Secret ingredient? I think I can come up with my own special super secret ingredient.

UM: Ummm ... Pixel, Grandpa J said to use the FAMILY'S secret ingredient.

PIXEL: Then, we'll have two secret ingredients for the diner!

UM: But Pixel ... Ummm ...

PIXEL: Of course, MINE will be the one that everyone will love.

UM: EARTH TO PIXEL!!! I really think we should just do what Grandpa J said and use the family's secret ingredient.

PIXEL: But mine's gonna be better! And anyway, my sandwich will be the best sandwich the world has ever known!

UM: Ummm ... No, if anybody's sandwich is gonna be better, it's mine! My sandwich will blow the taste buds right off of your tongue with its awesomeness!!!

PIXEL: Prove it.

UM: You're on.

SFX: FUNNY MUSIC

PIXEL and UM start to build their sandwiches, calling out the ingredients in a competitive way. As they build the sandwiches, they stop thinking about the contents of their sandwich and start thinking about having more unique ingredients than the other person.

PIXEL: White bread!

UM: Wheat bread!!!

PIXEL: Salome!!

UM: Ham!

PIXEL: Pickles! You've just been pixelated!!!

UM: Oh yeah?? Tomatoes!

PIXEL: Mayooooo!

UM: Cheese spread!

PIXEL: Starting to get worried, fumbles around for another ingredient. Grape jelly!

UM: OOOOh yeah??? More cheese spread!!

PIXEL: OOOOh YEAHHH??? Gummy worms!

UM: OOOOh YEAHHH??? More CHEESE SPREAD!!!!!! Beat that, Pixel!

CUSTOMER enters.

SFX: DOOR CHIME

UM and PIXEL freeze, look at each other, the customer, then back at each other.

SFX: J'S DINER JINGLE

CUSTOMER sits. PIXEL and UM run around the bar with their sandwiches, out of breath; trying to talk over each other.

UM: Um, hello. Welcome to J's Diner. My name is Um.

PIXEL: Would you like to try our new menu item?

CUSTOMER: Well, what is it?

UM: It's our new sandwich, and it's called Um's Ultimate Ummy Sandwich.

PIXEL: No. It's called Pixel's Perfect Panini.

PIXEL & UM: It's an explosion of flavor in your mouth!

PIXEL and UM try to get the customer to try their sandwiches. CUSTOMER smells them.

CUSTOMER: Woah! Those smell ...

UM: They smell great, right? My sandwich will blow the taste buds right off your tongue with its awesomeness!!

CUSTOMER: Ummm ...

UM: Yes?

CUSTOMER: I believe you ... You know what I just remembered? I left the iron on at my house, because I was going to iron a sweater for my pet dog ... Pickle ...

PIXEL: Your dog's name is Pixel?

CUSTOMER: No - Pickle ... Anyway, if I don't hurry to put her sweater on, she might catch a cold ... and I uhh ... Gotta go!

CUSTOMER runs out.

UM: Look what you did! We're supposed to be getting more costumers to WANT to come here so the diner doesn't have to shut down ... but now that customer is never coming back here!

PIXEL: No. They ran out of here because of your stinky sandwich!

UM: My stinky sandwich?!?! No one would EVER eat YOUR stinky sandwich!!!

SFX: VIDEO CHAT RING

PIXEL & UM: Oh no ... Grandpa J is calling!!

They hide behind the counter until they finally know they have to face him and slowly come out from hiding in shame.

Grandpa J Video 2

GRANDPA J: Well, hey hey! It's a great day with Grandpa J! Hello? Hello?? Pixel? Um? Are you there? I just wanted to check in to see how the new lunch item was coming along ... It looks like you two have made quite a mess there. Did you include my secret ingredient?

PIXEL & UM: ... Oops ... Um, No, we didn't.

GRANDPA J: I told you two that if it doesn't have the secret ingredient, it can't be one of the new menu items. Don't forget, I am your Grandpa, but I'm also the owner of J's Diner. The menu items have to be approved by me. I wanted you to come up with something great, but you have to do what I say if you're going to work for me, okay kids? I'm only looking out for the best for you two.

PIXEL & UM: We understand.

GRANDPA J: Don't you know kiddos, just like I am looking out for you, the Lord looks out for all of us! He is our Shepherd. Maybe it would help you remember that if you say it with me. Can you do that for your silly old Grandpa, Pixel and Um? Say, "The Lord Is My Shepherd" all together now!

PIXEL & UM: The Lord Is My Shepherd.

GRANDPA J: Great! Now, we'll have a fresh start tomorrow, okay?

UM: Okay. Sorry about the mess.

PIXEL: We'll get it all cleaned up and work on our new menu item with the FAMILY secret ingredient.

PIXEL & UM: Bye, Grandpa J.

Grandpa J Video 2 ends

PIXEL: Man, I feel really bad. We should have done what Grandpa J said. He is the owner, which means he's in charge.

UM: Yeah. And I guess my Ultimate Sandwich wasn't so ... Ummy.

PIXEL: And maybe mine's not so perfect. Technically, it wasn't even a Panini. If we're going to get this store back on its feet, we need to listen to Grandpa J. He knows what's best for us and for the store. Um, will you help me make a new menu item? This time maybe we can work together?

UM: I'll go get the secret ingredient. Oh, and by the way, I'm sorry I made fun of your sandwich. I'm sure it's delicious.

PIXEL: You could try it.

UM: Only if you want to try a bite of mine. It's gonna blow your taste buds right off your tongue ...

PIXEL: With awesomeness, right? Okay, deal.

UM: I have an idea! Let's combine our sandwich and make the UMMY PANINI SECRET INGREDIENT SANDWICH!

PIXEL: THE UMMY PANINI SECRET INGREDIENT SANDWICH? THAT'S GENIUS!!!

SFX: DINER EXIT MUSIC PIXEL and UM try each other's sandwiches. Exit gagging.

GAME VIDEO

SONG Lead the congregation in a fun worship song.



BIBLE LESSON

BIBLE LESSON INTRO VIDEO



INTRO

Read Psalm 23 together.

For the next few lessons, we are going to study one chapter in the Bible, Psalm 23. The book of Psalms is in the Old Testament near the middle of your Bible. Psalm 23 was written by David. David grew up as a shepherd boy but later became one of the greatest kings of Israel. Psalm 23 is a song that compares the relationship of sheep and a good shepherd to a Christian's relationship with God.



READ THE BIBLE

Psalm 23:1 says, "The Lord is my shepherd. I shall not want."

The shepherd in Psalm 23 owns his sheep. Shepherds are in charge of taking good care of the sheep. If you were a sheep, you would want to have a very good shepherd to take care of you!

In John 10:11, Jesus tells us, "I am the good shepherd; the good shepherd lays down his life for the sheep."

Again in John 10:14, Jesus says, "I am the good shepherd, and I know my own and my own know me."

Jesus calls Himself the Good Shepherd. That means Jesus loves you and wants to take care of you. He wants to be in charge of your life, so He can lead you in the right way and give you a home in Heaven. But Jesus doesn't force us to be His sheep. He gives us a choice. When we choose to make Jesus the Shepherd of our lives, it means that we choose to stop living our way and start living for Jesus.

Picture this:

When a shepherd first gets his sheep, he makes a mark on the sheep's ear to show his ownership. It's the same idea as branding cattle. This is a painful process, but one that must be done. A good shepherd puts his mark on the sheep, so everyone will know that the sheep belong to him and no one else.

In the same way, it can be painful to give up our lives to Jesus. Even though we know Jesus is the Good Shepherd, we are often tempted to try living life our own way.



OBJECT LESSON

Why should we obey Jesus, the Good Shepherd? Think about it like this: There is a right way and a wrong way to button this shirt.

(Hold up the button down shirt. Put it on without buttoning it up.)

- · What is the right way to button this shirt?
- · What would happen if I decided to do it my own way?

(Begin to button the shirt in the wrong way, overlapping buttons and twisting the shirt front until all the buttons are connected and the shirt looks messy.)

My shirt is all messed up! I should have started out buttoning my shirt the right way. Even choosing to do one button the wrong way made my shirt look messy.

(Unbutton the shirt and set it aside.)

In the same way, God knows the right way for us to live. We should choose to follow Him and His instructions, because He knows how to take care of us. God made us and loves us very much.



APPLICATION

In each lesson, we will have a road sign to help us remember what we learned from Psalm 23. Today, we learned to YIELD to God's authority and ownership over our lives. On the road, a yield sign means that you have to give up your right to go first. You have to let other cars go before you. Today, this sign is going to remind us that we should give up doing things our way and do things God's way instead. When we YIELD to God's authority, choosing to live His way, we choose to make God the Shepherd of our lives.

That is a very good thing!!

Choosing to make Jesus the Shepherd, the Boss, of your life is the most important decision you can make. We all need Jesus, because all of us have sinned at some point in our lives. We have all chosen to do something wrong. Those wrong choices separate us from God. Jesus, the Good Shepherd, came to earth and took the punishment for our sins, so we could become His sheep. Now, we can belong to Him and start a relationship with God as our Shepherd.

If you have already chosen to make Jesus the Boss of your life, you can be excited that Jesus is your Good Shepherd! Yielding to God's authority is exciting, because we are cared for by the greatest Shepherd there ever was or will be. We have Jesus as our Good Shepherd! We can be thankful that God loves us and takes care of us as His own children.

"The Lord is my shepherd. I shall not want." (Psalm 23:1)

PRAY

We are now going into our time of offering. "Offering" is a big word for present. This is the time when we give our presents to the Lord, our Shepherd. We give back to God from everything He has given to us. Let's stand together and sing this song as an offering, a big present to God.



OFFERING SONG

Lead the congregation in a slower worship song.

PRAY

Lead the congregation in prayer.

MEMORY VERSE VIDEO

MEMORY VERSE

Everybody stand up and stretch, because we are going to memorize all of Psalm 23! Don't worry. We are not going to memorize the whole chapter today – just the first verse. Memorizing can be hard, but I know you are all smart enough to memorize the whole chapter by the time we finish our J's Diner series.

The first verse says, "The Lord is my shepherd, I shall not want." As we just learned in our Bible lesson, this verse reminds us Jesus is the Good Shepherd. He gives us everything we need to do what He has told us to do. (Make motions for the key words in the verse. Use the motions each time you say the verse.)

Psalms is a book of songs, and Psalm 23 is a song King David wrote to the Lord. Since it is a song, I am going to sing the word "Psalm."

Repeat after me: Psaaaaalm 23:1 (Psaaaaalm 23:1)
The Lord (The Lord)
is my (is my)
shepherd (shepherd),
I shall not (I shall not)
want (want).

Good job! Now repeat a little more this time. The Lord is my shepherd. (*The Lord is my shepherd.*) I shall not want. (*I shall not want.*)

Great! Now say the verse with me on the count of three. One, two, three: "Psaaaalm 23:1 The Lord is my shepherd, I shall not want."

Can you say this without looking at the screens? Memorizing is hard, so take a second to shake it out. (*Take the verse off the screens as you say the verse together one more time.*)

Okay here we go! One, two, three: "Psaaaalm 23:1 The Lord is my shepherd, I shall not want."

Amazing! I can't wait to hear all of you saying all of Psalm 23 from memory. You are so smart!

song

Lead the congregation in a fun worship song.

announcements

Use this time to encourage kids to bring friends and participate in whatever you may have coming up next.

REVIEW GAME

It's time for the REVIEW GAME!! I need one volunteer from each grade to come up on stage. I will choose people who have been listening and paying attention the whole service and want to play in our game.

Choose contestants and introduce them to the group in game show style.

During this game, your grade can win by getting very quiet when you hear the wrong answer and very loud when you hear the right answer. Each grade is going to have a different silly move and sound that you must do when you think you hear the right answer. (Let your contestants choose a silly motion and sound for their grade.)

I hope you are ready. I hope you have been paying attention, because the game begins ... NOW!

Give kids the opportunity to do their motions and silly sounds when they hear the correct answer. Award points to the grade who is the quietest when they hear the wrong answer and participates the most when they hear the right answer.

Question 1: Our main point tod a. Pizza Guy b. TV	ay is "The Is My Shepherd." c. Lord d. Cute baby goat
Option: Find a short video clip of a baby goat screaming online. Play this short clip every time you use "baby goat" as a choice. Act surprised and confused every time it plays. Let the kids laugh, then repeat the question again.	
Question 2: Where can you find today's Bible lesson?	
a. Genesis 23	•
b. Hymn 23	d. Proverbs 23
Question 3: Who wrote Psalm 23?	
a. David	c. Peter
b. Jonathon	d. A baby goat
Question 4: Psalm 23:1 says, "The Lord is my Shepherd. I shall not"	
a forget this verse.	c want.
b panic.	d eat donuts.
Question 5: Who is the Good Shepherd in John 10?	
a. Jesus	c. David
b. Your dad	d. A baby goat

Question 6: Name two ways Jesus is like a good shepherd.

song

Lead the congregation in a fun worship song.

DISMISSAL



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"Go therefore and make disciples of all the nations, baptizing them in the name of the Father and the Son and the Holy Spirit, teaching them to observe all that I commanded you; and Io, I am with you always, even to the end of the age." Matthew 28:19-20



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